



The International Committee of the Red Cross (ICRC) is an impartial, neutral and independent organization whose exclusively humanitarian mission is to protect the lives and dignity of victims of armed conflict and other situations of violence and to provide them with assistance. The ICRC also endeavors to prevent suffering by promoting and strengthening humanitarian law and universal humanitarian principles. Established in 1863, the ICRC is at the origin of the Geneva Conventions and the International Red Cross and Red Crescent Movement. Please visit [www.icrc.org](http://www.icrc.org) for more information.

## Vacancy Notice

The ICRC Regional Delegation in Bangkok seeks to fill the following position:

### Unreal Engine Game Designer, (Virtual Reality Programmer), based in Bangkok

We are looking for a team player with a can-do attitude to join our team.

The Game Developer contributes to the design, planning, and implementation of interactive digital and virtual reality projects in coordination with the Bangkok based team, working closely with Head Office in Geneva and collaborating with other teams and partners globally. The role supports the delivery of high quality Unreal Engine based applications and immersive experiences and contributes to representing the organisation externally through technical collaboration, ensuring solutions effectively support organisational objectives and stakeholder engagement.

#### ACCOUNTABILITIES AND RESPONSIBILITIES:

- Build and deliver Unreal Engine projects from concept to final release.
- Create interactive experiences including VR, simulations, and training tools.
- Work with designers, artists, and stakeholders to turn ideas into working products.
- Optimise projects for performance across desktop and VR.
- Troubleshoot technical issues and support testing and deployment.
- Support team knowledge sharing and documentation.

#### YOUR PROFILE:

- Strong portfolio with Unreal Engine projects (playable builds preferred).
- Around 3+ years of game or real-time development experience.
- Solid Blueprint skills and good understanding of Unreal workflows.
- Experience with optimisation, performance, and asset management.
- VR development experience is a strong plus.
- Basic C++ knowledge is a plus, but not essential.
- Good English communication skills.

#### WE OFFER:

- Dynamic and challenging work in the humanitarian sector and international environment
- Competitive salary with benefits, good working conditions and in-house training/development
- Open-ended resident contract (subject to organizational requirements)

Preferred starting date: **1 July 2026**

Submission deadline for applications: 15 May 2026  
(On a rolling basis and the position will remain open until it is filled.)

The ICRC values diversity and is committed to creating an inclusive working environment. We welcome applications from all qualified candidates, regardless of background, race, religion, gender, age, disability, or status.

Qualified applicants are requested to submit their comprehensive **CV** and **letter of motivation** in English, as well as **salary expectations**, following this format for the subject line: POSITION – First Name Surname by email only to:

[ban\\_recruitment\\_services@icrc.org](mailto:ban_recruitment_services@icrc.org)

*Kindly note that only short-listed candidates will be invited for the interview and the ICRC will not keep the files of applicants who were not shortlisted*